

Welcome to the Great Photo Safari

Please read all the information provided

THE GAME

This a scavenger hunt, except instead of getting stuff, you get photos of stuff. You gather a team together, receive one camera, this booklet with the list, and then adventure to find, create, and capture those pictures.

Teams can be made of two or more members, though if someone wishes to strike out on their own it is allowed, just not recommended. Each team will be provided with a single camera with which to take photographs as outlined within this booklet. This is your only camera, so use it wisely. You must turn in your camera, this booklet with your notes and the labels list of the photos at the end. Your team will receive points as outlined below based on how well each assignment is carried out.

IMPORTANT DETAILS

- ◆ Write down the information about each picture in the appropriate label on the strip provided. Do not remove these labels from the sheet. Write the category number, and title or caption if required, or if you want to. There are a few extra labels if you make a mistake. The whole sheet gets turned in along with the camera at the end of the time period. Failure to do this costs your team too many points to mention.
- ◆ Turn in your camera at the end of the competition. When you finish, go have fun. Please do not pester the judges about the results. We will post the results when we are done enjoying your documented foolishness.
- ◆ You may purchase copies of your teams pictures for \$10* per set, but you must let us know (and pay up when you turn in your camera, so all the pictures can be processed together.)
 - * This is an estimate, we will reimburse you if less than this amount after processing.

Disclaimer: Your camera might malfunction, the lab might mix the wrong chemicals or lose the film. Acts of God or terrorists might strike, and voodoo rituals done by the other teams might actually work. These events are unlikely, but could happen, and it would ruin any chances of your team winning. If such a situation arises, you will have our heartfelt sympathy. So do your very best to avoid bad karma and read the tips that follow, (particularly the one about always using your flash).

As to how you behave out there, please respect other people and their property. The general public can show great generosity and go out of their way to assist in various ridiculous situations. Use good judgement, be kind to strangers and be aware of their safety and yours. We disavow any knowledge of your actions, we are not responsible.

SCORING

On the following pages are picture categories with point values assigned to each. Choose those pictures you think you can replicate the best. No photo-op can be used more than once for credit, unless specified otherwise. Though you can make more attempts if you think you didn't get the shot. And no single frame can count for more than one photo-op, only the first frame is allowed to include more than one. If your photos accomplish the task, then the points are given. Some pictures have extra points noted because the judges view them as difficult to create or find, though you may be able to accomplish them easily. If however the photo you take doesn't fulfill the quest, then only partial credit is given. If the picture is highly creative and goes beyond expectations, then extra points will be awarded. Quality counts.

- ♦ ONLY 22 PHOTO SETS WILL ACTUALLY SCORE. Some categories may need more than one photo. The camera has 27 exposures, but only the best 22 will score. There are some categories that may need more than one photo to fulfill the requirement. That photo set will score as one. Even if it is a set of three photos it will be counted as one toward the 22.
- ◆ Note, the first photo "Category A" is of YOUR TEAM AS YOUR FIRST FRAME. Failure to have it subtracts 20 from your score.
- ◆ For each category that you have a photo represented, you will be awarded a bonus of 2 points. So if you can get at least one photo for each of the categories (A-N), then your team can earn a maximum 26 extra points. (Note, there is no category "I")
- ◆ Bonus points are awarded at the judges discretion. A few special bonus points will be granted for the pictures judged to be the best in a category, and there may be a "best in show" bonus for the one photo that is uniquely special.

TIPS AND POINTS

- ◆ Always use your flash unless outside in good sunlight.
- Read the description of each category. Some require mimicry of the exact setting of the examples shown, and others are descriptive suggestions of what is required without an actual picture to copy.
- We have tried to make an allowance for props. It is not required to have an actual item depicted, though encouraged. We are providing construction paper by which you can make cutouts of items. If your crafts skills are not up to par, then just take a card or paper and write the name of the object and place it in position in your photo as the symbolic representation. Please write large enough to read when the photo is taken.
- ◆ You can recruit non-team members (acquaintances or strangers) to complete your photos (especially useful if your team is small and bodies are needed to fill in background).
- ♦ If the flash doesn't go off, or you do not think you got the photo as well as you hoped, you have the extras exposures to capture it (if you do not use them for the multiple sets). If however the malfunction or duplicate photos are somehow especially good or the bloopers make us laugh, the judges will take them into consideration and may award points. Therefore go ahead and use all the film provided for goofy pictures after you have gotten your full allotment.
- ◆ Get close to your subject, fill the frame with your subject. Think frugally and use the whole area of what is framed in the view finder to maximize your film.

 The camera has a flash, use it. Try to light the whole picture.
- ◆ The judges are human beings, have opinions, so try not to offend them. Bad taste or crude, nude photos (unless totally appropriate) will not score extra, but will only get the base points. Creativity, ingenuity, and humor will score best.

Have fun with this adventure, it will show in your photos.

PHOTO QUEST CATEGORIES

CATEGORY A—Team photo *** REQUIRED *** Value 1 point

A-01 Group Photo: First Frame of the film

You must have your whole team in the photo with the number of your team showing (a team name is optional). Something creative is good. You are allowed to incorporate another entry into this photo using any of the other categories to earn the points for both, and have an extra frame for another shot. But you must do it first!

CATEGORY B—Just Pictures

B-01	This requires your creative inventiveness to come up with some punny, funny, so no examples are given. We should groan and moan that we allowed this one.	
	Write the title, name and "pun" on the label.	
B-02	Unusual Cloud Formation Find one and give it a title. <i>Caption required on the label.</i>	3 pts
B-03	Deep Scene Create a picture with the greatest depth, the most distance between foreground and background, with the most items in the middle without using celestial objects.	3 pts
B-04	A Crowd A picture with the most people in it.	3 pts
B-05	Who's Line is it Anyway? Pick an object or two from the prop box and come up with a scene using those objects in a creative way.	5 pts

CATEGORY C-Literal Threes

C-06

C-07

Value 5 points

Create one of the great "threes" in literature and lore.

Three Witches (Macbeth)

Any other well known "threes"

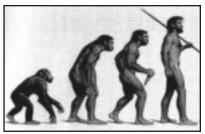
C-01	Three Bears	
C-02	Three Little Pigs	
C-03	Three Fates They determine the course of one's life: Clotho holds the distaff and forms the thread, Lachesis measures off the thread, and Atropos cuts it.	
C-04	Three Monkeys +2 extra points to create an unique fourth monkey	
C-05	Three Kings	

CATEGORY D Metamorphosis

Value 12 points per series

Create a set of pictures to show changes or processes with two or more photos (It will be counted as one for scoring). You may recreate one of the examples shown, interpreted in your own way. (they do not have to match exactly), or create your own series. Please write a title or description if you have an original idea.

D-01 Team original series

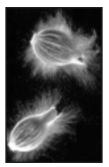


D-02 Evolution





D-03 Building from chaos







D-04 Growth







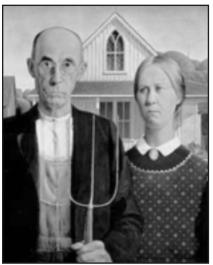


D-05 Butterfly birth

CATEGORY E Fine Arts

Value 8 points

Recreate the pictures below to create a picture that looks like a masterpiece painting.



E-02 American Gothic —Wood



E-01 Mona Lisa +5 extra points for the best "smile." —Da-Vinci



E-03 God & Adam $Xtra\ points + 5$ Note: It it not required to be nude for this, just try for the pose please.

-Michelangelo



E-4 **The Singing Butler**—Vettriano



E-05 Interloper —Rockwell



E-06 Spirit of 76 —Willard



E-07 Swing —Le Printemps



E-08 Only a Dream Away —Leech



E -09 **Girl and her Duenna**—*Murillo*



E-10 Gleaners —Millet



E-11 Freedom Speech
—Rockwell



E-12
Madame Monet and her son
—Monet



E-13
Accolade
—Blair-Leighton



E-14 **The Scream** —Edvard Munch

Category F— Crime Scene

F-01 **Incriminating Evidence** *Value +20 points*

More than one photo can be part of this set—will count as one for scoring.

Extra points will be awarded on the cleverness of the use of evidence, the uniqueness of the crime, and effort to even attempt to do this one.



"You were on a stake out at a location with your camera, where according to your leads, a crime was going to take place. In the process of taking pictures to establish the place and hoping to look like a casual tourist, you were struck in the head by someone who didn't want you observing the action. Only they didn't take the camera, and when you came to, the camera was still intact. They must not have thought it mattered since you were unconscious during the actual crime. You got up and took more pictures. After they were developed you discovered that from the photos, you can prove who it was that did the crime."

Depict a crime scene that clearly incriminates someone you will name in your report using the following criteria below.

- Enter your story of the crime and conclusions into the crime report form provided.
- You may be able to do this using only one picture, but for completeness, a before and after photo, or more pictures, might work better depending on your story. **Any photos taken for this scene will count as one for scoring purposes.**
- Your team members may play any of the roles, victim(s) and/or suspect(s); please use the name tag stickers so it is clear who they are representing. You may incriminate anyone attending this event, public figures, or anyone deceased, however, do not incriminate anyone real and living outside of this event. Fictitious subjects are preferred.
- There is a list below of possible items recovered from the scene. You do not have to use any or all the items listed, they are just suggestions. You may provide alternative items than those listed, but they must be appropriate and/or critical to the scene. You may provide details as to their relevance in your written report. Use the labels provided to identify items if needed. Please write large so that it will be legible when the photo is taken.

Listed below are the possible items from the collected evidence.

- match book from a restaurant or bar
- gun
- rope
- candle
- handkerchief with lipstick stain
- nills
- candy wrapper
- one earring
- money
- · eye glasses

Write the following information in the form provided below.

CRIME REPORT FORM	Team #
Crime Date:	Estimated time of crime:
Location:	
Victim(s):	
Suspect(s):	
Weapon(s):	
Crime:	
Method:	
Motive:	
Unless, of course, you don	story and how the photo(s) incriminate the suspect(s) it think it is necessary, since it should be quite clear in the k cover of this booklet for more room if necessary.)

CATEGORY G Set in stone

Value 8 points

Recreate these statues.



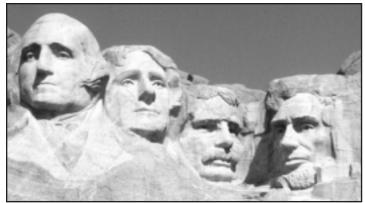
G-03 Atlas





G-02 Four kings

G-04 2D Guards



G-05 Mt. Rushmore +3 extra points



G-06 Holding up the building



G-07 Globe



G-08 **Easter Island**



G-09 The Thinker

G-11 Medusa



G-10 Awaiting the storm



G-12 Raising the flag



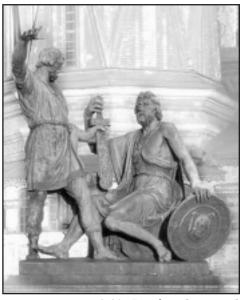
G-13 Onward



G-15 **Pan**



G-14 Fountain



G-16 Passing the sword

CATEGORY H Comic strips

Value 10 points per set

Create comic strips based upon the frames below. Convey the characters, (add any from the specific strip even if not shown), personalities and humor. The exact scene depicted is not expected, but earns extra points.

A series of photos can be made to convey one comic strip—it will be counted as one for scoring.

- +2 extra points for recreating the frame(s) shown.
- +3 extra points for adding appropriate balloon text.

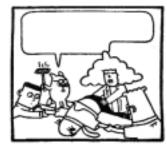


H-02 Zits —Jerry Scott & Jim Borgman





H-01 Peanuts —Charles Schulz





H-03 **Dilbert** —Scott Adams

H-**04 Broom Hilda** —Russell Myers

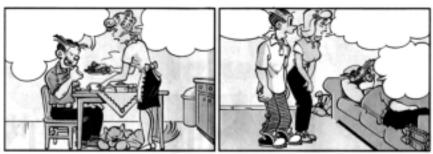
H-05 **Wizard of ID** -Parker & Hart







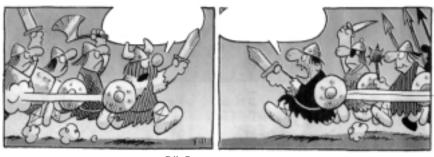
H-06
Dennis the
Menace
—Hank
Ketcham



H-07 Dagwood —Dean Yong & Denis Labrun



H-08 Shoe —Chris Cassatt and Gary Brookins



H-09 Hagar the Horrible —Dik Browne





H-10 Beetle Bailey —Mort Walker

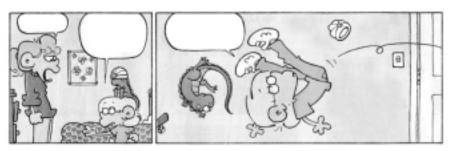




H-11 Marvin —Tom Armstrong



H-12 Hi & Lois —Greg & Brian Walker



H-13 FOXTROT —Bill Amend

(Note: There is no CATEGORY "I")

CATEGORY J Mood Photos Value 8 points

Capture the emotion of the scene in the most dramatic way possible.

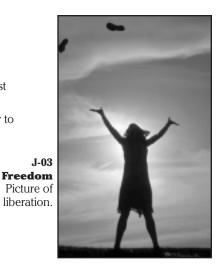
Sample pictures are given which you can try to copy or otherwise express in your own way.



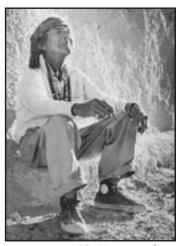
J-01 Darling duckies Show something so cute it's sickening.



J-02 **Hopelessly in love**Can't get her/him out of your mind.



J-04 Fear Scare the judges.



Find a photo of something that is a miss-match.

WHITE MAN MOCASSINS — Marmon

CATEGORY K-

Aesop's FablesValue +15 points per fable set

Recreate the scenes described in the fables below. The photos should clearly depict the moral presented. You do not

depict the moral presented. You do not have to use the same characters in the stories, you may make up your own characters to represent the figures.

Take a series of photos to convey one story—it will be counted as one for scoring.

K-01 The Boy and the Filberts

A BOY PUT HIS HAND into a pitcher full of filberts. He grasped as many as he could possibly hold, but when he tried to pull out his hand, he was prevented from doing so by the neck of the pitcher. Unwilling to lose his filberts, and yet unable to withdraw his hand, he burst into tears and bitterly lamented his disappointment. A bystander said to him, "Be satisfied with half the quantity, and you will readily draw out your hand."

Do not attempt too much at once.

K-02 **The Hare and the Hound**

A HOUND STARTED A HARE from his lair, but after a long run, gave up the chase. A goat-herd seeing him stop, mocked him, saying "The little one is the best runner of the two." The Hound replied, "You do not see the difference between us: I was only running for a dinner, but he for his life."

Necessity is our strongest weapon

K-03 The Farmer and His Sons

A FATHER, BEING ON THE POINT OF DEATH, wished to be sure that his sons would give the same attention to his farm as he himself had given it. He called them to his bedside and said, "My sons, there is a great treasure hid in one of my vineyards." The sons, after his death, took their spades and mattocks and carefully dug over every portion of their land. They found no treasure, but the vines repaid their labor by an extraordinary and superabundant crop. *Industry sometimes pays unexpected dividends*

K-04 **The Two Crabs**

ONE FINE DAY TWO CRABS came out from their home to take a stroll on the sand. "Child," said the mother, "you are walking very ungracefully. You should accustom yourself, to walking straight forward without twisting from side to side." "Pray, mother," said the young one, "do but set the example yourself, and I will follow you."

Example is the best precept.

K-05 **The Boy Bathing**

A BOY BATHING IN A RIVER was in danger of being drowned. He called out to a passing traveler for help, but instead of holding out a helping hand, the man stood by unconcernedly, and scolded the boy for his imprudence. "Oh, sir!" cried the youth, "pray help me now and scold me afterwards."

Counsel without help is useless.

K-06 The Hares and the Foxes

THE HARES WAGED WAR with the Eagles, and called upon the Foxes to help them. They replied, "We would willingly have helped you, if we had not known who you were, and with whom you were fighting."

Count the cost before you commit yourselves.

K-07 **The Mountain in Labor**

A MOUNTAIN WAS ONCE greatly agitated. Loud groans and noises were heard, and crowds of people came from all parts to see what was the matter. While they were assembled in anxious expectation of some terrible calamity, out came a Mouse.

Don't make much ado about nothing.

K-08 **The Dogs and the Fox**

SOME DOGS, finding the skin of a lion, began to tear it in pieces with their teeth. A Fox, seeing them, said, "If this lion were alive, you would soon find out that his claws were stronger than your teeth."

It is easy to kick a man that is down.

K-09 The Ass in the Lion's Skin

AN ASS, having put on the Lion's skin, roamed about in the forest and amused himself by frightening all the foolish animals he met in his wanderings. At last coming upon a Fox, he tried to frighten him also, but the Fox no sooner heard the sound of his voice than he exclaimed, "I might possibly have been frightened myself, if I had not heard your brav."

Clothes may disguise a fool, but his words will give him away

K-10 **The Gnat and the Bull**

A GNAT SETTLED ON THE HORN of a Bull, and sat there a long time. Just as he was about to fly off, he made a buzzing noise, and inquired of the Bull if he would like him to go. The Bull replied, "I did not know you had come, and I shall not miss you when you go away."

Some men are of more consequence in their own eyes than in the eyes of their neighbors.

K-11 **The Dove and the Ant**

AN ANT, GOING TO A RIVER TO DRINK, fell in, and was carried along in the stream. A Dove pitied her condition, and threw into the river a small bough, by means of which the Ant gained the shore. The Ant afterward, seeing a man with a fowling-piece aiming at the Dove, stung him in the foot sharply, and made him miss his aim, and so saved the Dove's life.

"Little friends may prove great friends."

K-12 **The Oxen and the Axle-Trees**

A HEAVY WAGON was being dragged along a country lane by a team of Oxen. The Axle-trees groaned and creaked terribly; whereupon the Oxen, turning round, thus addressed the wheels: "Hullo there! why do you make so much noise? We bear all the labor, and we, not you, ought to cry out."

Those who suffer most cry out the least.

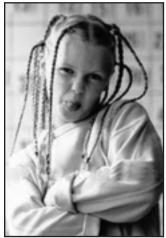
CATEGORY L **Extremes**

Value 8 points

The photos shown are not meant to be copied, but if it can be done...
Create the essence of the extreme in these situations.



L-01 Bent body Capture human figures twisted in impossible configurations.



L-02 Bad hair daySomeone on your team might have a head of horror or be willing to have a new "do."
Document it.



L-03 The moment Capture the pure emotion of defeat.



L-04 Sports extrasShow an example of an sport that the Olympics would reject.



L-05 The fish that couldn't get away Show a fishing or hunting expedition that is unbelievable without the evidence.



Risky behaviorShow a balancing act harder that the check book.



L-08 DraughtsmanCapture intense concentration in the midst of distraction.



L-09 Freaky faces Capture faces in their most distorted.



L-07 Dare to go bareShow a nude picture without showing anything.



L-10 VertigoCapture a picture sure to invoke a severe fear of heights.

CATEGORY M Random Shots

Value 8 points



M-01 Hiding in plain sight Create a scene whereby a team member or more is blended and camouflaged into the background.

+10 extra points if they are almost indetectable in the photo, but it can be proved that they are there.



Winning move
Create and show the winning
position for a well known
board or card game using
your team members as the
pieces, cards and/or pawns.



M-02 Hand Art Create a form using just the hands and/or feet to make a picture.



Find or create a sighting of an alien. It can be of a UFO, or a visitor from outer space or alternate universe. The more alien the better.

+10 extra points if is a "real" UFO.



M-05 A masterpiece of Ordinary Stuff Create a still life photo of any random items.



M-07 Nature's face
Find an accidentally created
human, animal face or form
in an unusual place.



M-06 Ground encounterFind the most interesting view at your feet.



M-08 **Toy invasion**Create a scene of toys making a foray into the real world.

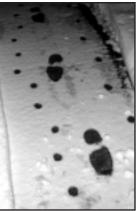
CATEGORY N **Beyond the frame**

Value 8 points

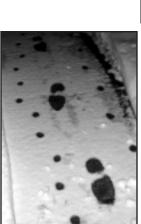
Capture the persons, creatures or things that are outside these scenes.



N-02 Broken cookie What happened in the kitchen to cause this.



N-03 **Prints** What left these tracks?



N-04 Graffiti Capture the vandal in action.



N-05 Discovery So just what did they really find?



N-01 Office terminator Show the target.



N-06 Look in the sky... What do they see?

Photo Points List

Onti	onal Points	CAT	H—Comic strips 10
Photo	o from each category +2 each		reation adds 2 extra pts
Post i	n Charry 222		
	n Show		adds 3 extra pts
Bonu	ses ????		Peanuts
		H-02	
Lacki	ng the first frame photo20	H-03	Dilbert
Lacki	ng photo label list	H-04	Broom Hilda
	5 /	H_05	Wizard of ID
		H 06	Doppis the Monage
C	A Team Dhate	11-00	Dennis the Menace Dagwood Shoe
	A—Team Photo 1	П-07	Dagwood
A-01	Group Photo	H-08	Shoe
		H-09	Hagar the Horrible
CAT.	B—Just Pictures	H-10	Beetle Bailey
B-01	Pun picture 5		Marvin
B-02	Unusual Cloud Formation		Hi & Lois
	Deep Scene		Foxtrot
		П-13	LOXILOI
B-04	A Crowd	_	
B-05	Who's Line is it Anyway? 5	CAT.	I — This is not a real category 0
CAT.	C—Literal Threes5	CAT.	J-Mood Photos 8
C-01	Three Bears	J-01	Darling duckies
	Three Little Pigs	J-02	Hopelessly in love
C 02	Three Estac		
C-03	Three Fates	J-03	Freedom
C-04		J-04	Fear
C-05		J-05	Non sequitur
C-06	Three Witches		
C-07	Other Threes	CAT.	K—Aesop's Fables
		K-01	The Boy and the Filberts
CAT	D—Metamorphosis 12		The Hare and the Hound
	Original		The Farmer and His Sons
	Evolution	K-04	The Two Crabs
D-03	Building from chaos	K-05	The Boy Bathing
D-04	Growth	K-06	The Hares and the Foxes
	Butterfly birth	K-07	The Mountain in Labor
2 00	Battoring Bildi	K-08	The Dogs and the Fox
CAT	E Fine Aut 9	V 00	The Ass in the Lion's Skin
	E—Fine Art8	K-09	THE ASS III THE LIGHTS SKIII
E-01	Mona Lisa possible 5 extra pts		The Gnat and the Bull
E-02		K-11	The Dove and the Ant
E-03	God & Adam — 5 extra pts	K-12	The Oxen and the Axle-Trees
E-04	The Singing Butler		
F-05	Interloper	CAT	L—Extremes 8
	Spirit of 76		Bent body
E-07	Crain a		
			Bad hair day
	Only a Dream Away	L-03	The moment
E-09	Girl and her Duenna	L-04	Sports extra The fish that couldn't get away
E-10	Gleaners	L-05	The fish that couldn't get away
E-11	Freedom Speech	L-06	Risky behavior
E-12	Madame Monet and her son	L-07	Dare to go bare
E-13	Accolade	L-08	Draughteman
E-13			
L-14	The Scream	L-09	Freaky faces
		L-10	Vertigo
CAT.	F—Crime Scene 20		
F-01	Incriminating Evidence	CAT.	M—Random Shots 8
	Ü		Hiding in plain sight —possible extra 10 pts
CAT	G—Set in stone 8	M-02	Hand art
G-01	Courage	IVI-U3	Winning move
G-02	Four kings	M-04	Alien encounter —possible extra 10 pts
	Atlas		A masterpiece of Ordinary Stuff
G-04	2D Guards	M-06	Ground encounter Nature's face
G-05	Mt. Rushmore — 3 extra pts	M-07	Nature's face
G-06	Holding up the building	M-08	Toy invasion
G-07	Globe	50	J
C 06	Holding up the building Globe Easter Island	C	N Powerd the frame
0-08	Laster island		N—Beyond the frame 8
	The Thinker		Office terminator
	Awaiting the storm	N-02	Broken cookie
	Medusa		Prints
	Raising the flag		Grafitti
G-12	Onward		
		GU-VI	Discovery
	Fountain	IN-06	Look in the sky
G-15			
G-16	Passing the sword		

End Note

Thank you for participating in this unique and inspiring event. We hope this succeeds in being an enjoyable experience, we had fun in bringing this to you.

—Ann & Steve Lesnik
2005

CRIME REPORT FORM	Continued (More room to write notes page)